Group 1: Research Assignment

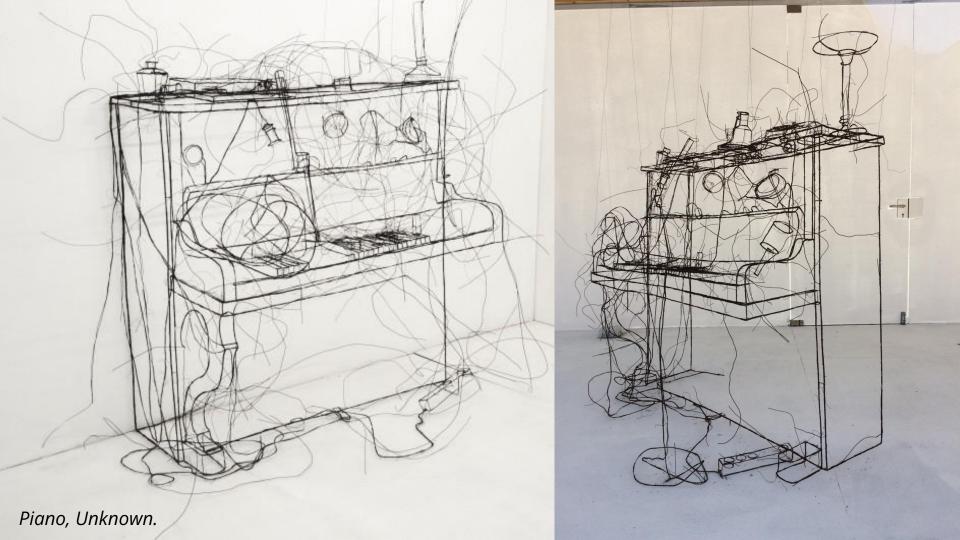
<u>Fritz Panzer - Elly</u>

Fritz Panzer was born in 1945, in Judenburg, Austria, and now works in Vienna. He began working on three-dimensional drawings in the 2000s, and merged them into the physical.

Panzer primarily works with drawing and wire sculpture, using thick jet-black iron wire. The subjects of his works are those of familiarity - meaning he enjoys working with objects that are quickly recognizable, allowing everyone to become involved in what they are viewing.

Panzer's creations take on the same scale they represent in daily life. For example, a piano he creates will be the same size as a real piano. His works can take up a considerable amount of space, depending on the object he is representing - whatever is required, Panzer will do.



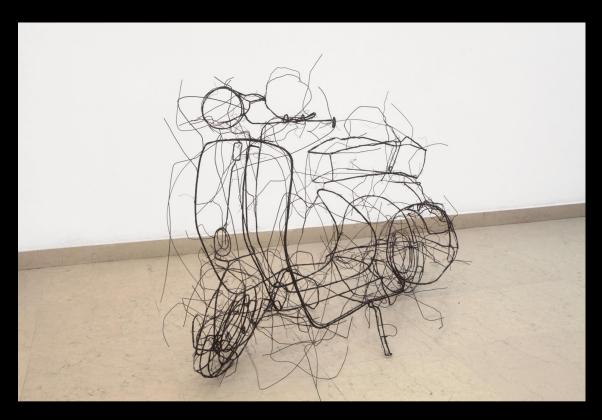


Line Work

Panzer's use of lines varies, going from light and delicate, to quickly gaining substance as the lines thicken. However, his creations still have a very airy atmosphere to them, as if you could blow them away with a slight gust of wind.

Panzer's works occupy space, while also relying on emptiness - finding the balance in the visible and invisible. The wire contour defines an outline, and relies on the viewer to use prior knowledge about the form created by it, to determine what it is. This is likely a significant factor in why he chooses well-known objects.

Focusing on one section of the work almost gives an unfinished look to his sculptures. However, as you step back, your mind automatically fills in the spaces created by the wire contours.



Vespa, 2007, Wire Iron Sculpture

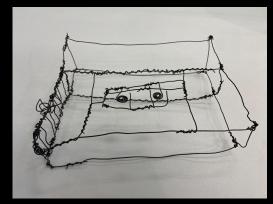


I was drawn to Fritz Panzer's work immediately, primarily because of his use of assumption. He leaves it up to the viewer to 'fill in the blanks', which is something I typically tend not to do in my art practice. I usually overload a work with information. However, I found that when working with wire for this project, I was forced to leave a lot of what I was doing up to interpretation.

That being said, Panzer is still incredibly detailed with his works, and has really nailed the balance between the visible and invisible.

Viewing his works has encouraged me to test out the same.





Connections



Neon, Wire Scupture, 2021

Links

- "Fritz Panzer." *Galleria Alberta Pane* | *Fritz Panzer*, www.albertapane.com/artists/fritz-panzer#. Accessed 13 Sept. 2024.
- "Fritz Panzer." *Bechter Kastowsky Gallery*, www.bechterkastowsky.com/en/artists/41-fritz-panzer/. Accessed 13 Sept. 2024.

Mona Hatoum

-By Trinity

Mona Hatoum started her career with video and performance work that focused mainly on the body in the 1980s. Mona creates art that examines the paradoxes and difficulties in our world, challenging the movements of minimalism and surrealism. Mona's work now incorporates installations, sculptures, videos, photography, and works on paper.

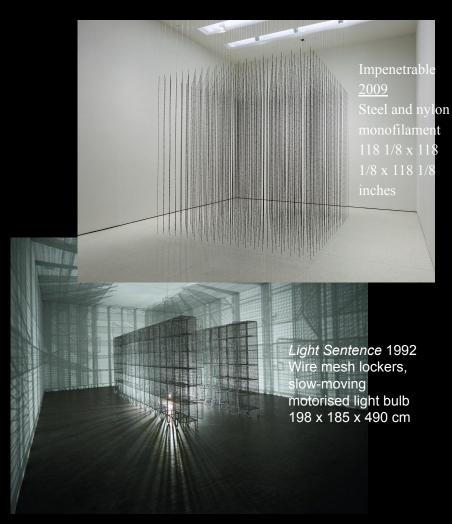


Use Of Line

Mona Hatoum has a distinctive way with three-dimensional lines. In Light Sentence for instance, she uses lines to create intriguing patterns in the shadows rather than using 3D lines to construct an object. Similarly, in Impenetrable she employs numerous hanging barbed rods to make a cube that looks like it's levitating and almost transparent.

Mona uses line to create rhythm and balance in a variety of ways. This is evident in the way she arranges the medium. Take Impenetrable as an example once more, which is made up of many separate components that are expertly placed together to create a flawless cube. She gives numerous additional examples of this in her work Undercurrent, where she loops cords to form small circles that eventually form a large circle.(I know I'm not explaining this the best but I'll show an example in the next slide)

Mona changes the viewer's perception of form and spatial relations using line and negative space. A good example of this is seen in Light Sentence where the negative space is seen in light on the walls and the lines are seen in the actual mesh lockers and in the shadows of the lockers. Mona also likes to create everyday object as giant sculptures like her piece Grater Divide which change our perception of spatial relations.

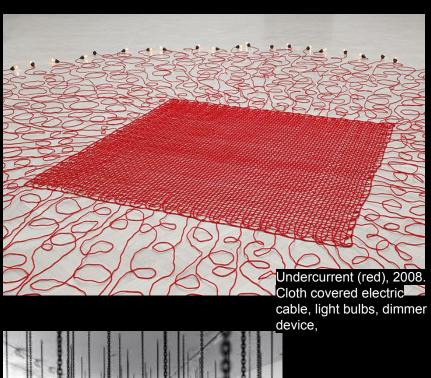




Mild Steel

80 3/10 × 1 2/5 in | 204 × 3.5 cm

Suspended, 2011. High pressure laminate, metal chains, dimensions variable,







Remains of the Day, 2016–2018, Wire mesh and wood, dimensions variable,



How My Project Was Influenced By My Research

Isolette by Mona was the inspiration for my idea. My mushroom's top mirrors the shape and design of the cages in her sculpture, but takes on a more organic shape to show the organic nature of the object it is depicting

"Isolette," 1999, aluminum and galvanized wire, 25 x 31 inches diameter each

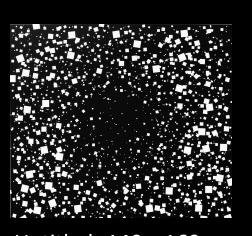
Links

https://www.whitecube.com/artists/mona-hatoum https://www.tate.org.uk/art/artists/mona-hatoum-2365/who -is-mona-hatoum

Esther Stocker - Emma



Esther stocker was born in 1974 in Schlanders Italy. She studied at the academy of fine arts in Vienna in 1994-1997 and has studied abroad at numerous different colleges. She focuses on art on the abstract side that focuses on the concept of "imperfection" and illusions that give her a unique and creative style. When creating her art she typically uses materials such as paints, tapes and paper.



Untitled- 140 x 160cm, 2022, acrylic on cotton Scorce https://www.estherstoc ker.net/?page_id=8

Esther Stockers work creates a feeling that when looking at a piece it feels as though its not real when you are looking at it, like the lines and shapes and the randomness of the art style used to make the carefully crafted pieces should not exist in our own reality.



Esther's work creates a harsh imperfected, but also delicately crafted melody that evens out each other like yin and yang. By using this method and bringing it into a 3D environment Esther creates spaces that change the views of the person looking at the piece.

"Cosmic Bar" EPO Munich, 2023 Source https://www.estherstocker.net/?pag e id=8



Art at Fuliang, 2023
Source https://www.estherstocker.net/?page
_id=8



Art Field Nanhai, 2022 Source https://www.estherstocker.net/?page_id=8

Rahman Katanani - Lilou

Rahman Katanani is a Palestinian artist known for his distinctive barb wire sculptures. Born in 1983, in the Palestinian territories Katanani grew up in a context marked by conflict which deeply influences his work. He studied fine arts in Lebanon and since then developed a unique technique, using wire to create intricate three dimensional forms, his pieces often represent elements of nature, such as trees and mushrooms, symbolizing growth, and survival in challenging circumstances. Katanani's work has been shown internationally and he's recognized for his ability to convey complex ideas through simple materials highlighting the deception and beauty of life's adversities.



Katanani often employs jagged or erratic lines that evoke a sense of unease or conflict. This tension compels viewers to engage more deeply with the artwork, prompting emotional responses that affect their perception of space

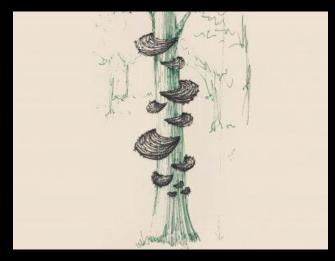












Rahman Katanani skillfully combines design principles in his work. He achieves balance by arranging shapes to create harmony, while rhythm is established through repetitive elements that guide the viewer's eye. Contrast improves visual interest by contrasting light and dark or smooth and jagged lines. Emphasis is used to draw attention to key elements, and line serves as a foundation, creating structure and conveying movement. Together, these elements create powerful visual statements that engage and provoke thought.

Rahman Katanani explores themes of fragility resilience and the relationship between nature and human intervention in his wire sculptures. His work often reflects on identity, memory, and the impact of conflict, inviting viewers to contemplate the delicate balance between destruction and regeneration.









Rahman Katanani uses 3D line in his wire mushrooms installation by creating intricate, delicate forms that mimic organic shapes found in nature. His mushrooms, which he presents on trees, adds depth and dimension, allowing the wire structures to engage with their surroundings exploring the themes of growth, resilience and the interplay between the nature and artificial. His work invites you to delve into the fragility of life and the ultimate beauty of coexistence.



I really appreciate the way Katanani uses repetitive motion, such as spirals, to convey depth and an organic feel to his works. I would consider inspiring any changes to my artwork, such as adding more layers to accentuate the shape and depth of the spiral. Katanani and my work both insinuate the presence of danger and how human invention can be dangerous.

Links:

https://www.artdubai.ae/portraits-abdul-rahman-katanani/

https://danyszgallery.com/artists/7750-abdul-rahman-katanani/biography/

https://slash-paris.com/en/evenements/abdul-rahman-katanani-la-vie/sous

https://abdulrahmankatanani.com

https://en.wikipedia.org/wiki/Abdul Rahman Katanani

David Oliveira

1 W x 1 H x 2.5 D cm https://www.saatchiart.com/en-ca/art/Sculpture-Self

portrait/347349/203817/view

Age: 44 (Born 1980)

Art: Wire sculptures

Country: Lisbon, Portugal

Education: Undergrad in ceramics/sculpture at University of Lisbon

Focus: "I consider my sculptures drawings, or if you prefer 3D drawings. I was searching for a way to draw in the air." - Oliveira

https://www.ignant.com/2015/10/26/intricate-wire-sculptures-by-david-oliveira/

Process:

- .. starts with an idea, and an image in mind
- 2. Then he studies the shape he intends to represent, mainly seeing images and movies online.
- 3. Then he starts directly bending wire until he reaches what he wants.
- 4. After that, he might paint it, or incorporate colour in other ways



Elements of 3D line in works:

- Different diameter wires to create thicker/liner lines
- The gauge is used according to the density of the line he wants to represent, or according to its function.
- This helps create stronger structure as well as emphasis and balance.

Principles of Design

Contrast: colour, texture, line thickness and 2D drawing in 3D shape

Emphasis: Different gauge wires in areas of structure of focus.

Movement: Gesture-like drawing in 3D shape creates sense of movement

White space: Many portraits focus on the outer "visible" characteristics (eg. skin)



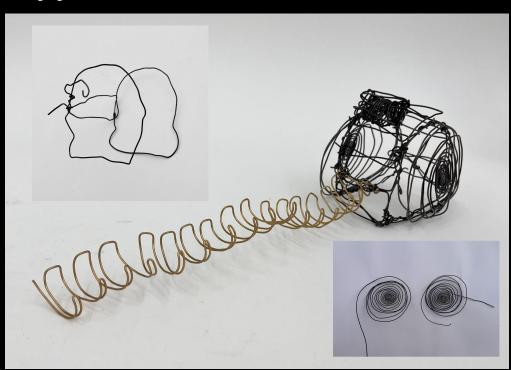
Loose Skin Sculpture
David Oliveira
Size: 1W x 1 H x 2.5 D cm
Source:
https://www.saatchiart.com/en-ca/art/Sculpture-Loose-Skin/347
349/217152/view

Shifting the way we experience space:

Uses 2D drawing in 3D space and objects to challenge the viewer. Works is abstract at one angle, and anatomically correct from another. The view must search for the correct perspective.



Application



How his work can inspire:

- Create 2D images in 3D material/space - It can be done!
- Utilize drawing techniques and styles to communicate in 3D form (eg. gesture, implied lines, movement)
- Explore use of different gauges to create line weight
- Use of colour and texture

Links

https://zoneonearts.com.au/david-oliveira/

https://www.artistrunwebsite.com/inspiration/1868/Wire+Sketches%3A+Sculptures+by+David+Oliveira

https://www.dw.com/en/david-oliveira-creates-optical-illusions/video-18876 764

www.davidmigueloliveira.blogspot.com